Practice Question Set For GCSE
Subject : Physics
Paper-2 Topic: GCSE Triple Science_Waves (HDQ)

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Name of the Student:_____
Max. Marks : 21 Marks **Time : 21 Minutes**

Mark Schemes

Q1.

(i) (partly) reflected when they hit a (boundary between two) different media or substance or tissue

accept named substances
*do **not** accept bounce back*

1

time taken for reflected wave (to return) is used to produce the image

1

(ii) any **one** from:

cleaning a delicate mechanism / jewellery
*do **not** accept cleaning*

welding plastics

cutting textiles

mixing emulsion paints

sonar

motion sensors (in burglar alarms)
*do **not** accept burglar alarms*

removing dental plaque

industrial quality control

breaking up kidney stones

treating injuries

1

[3]

Q2.

(a) ions / electrons gain (kinetic) energy

accept atom / particles / molecules for ion
accept ions vibrate faster
accept ions vibrate with a bigger amplitude
accept ions vibrate more
do not accept ions move faster

1

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(free) electrons transfer energy by collision with ions
or energy transferred by collisions between vibrating ions

1

(b) move faster or take up more space

*do **not** accept start to move / vibrate*

1

(warmer) water expands **or** becomes less dense (than cooler water)

*do **not** accept answers in terms of particles expanding*

1

warm water rises (through colder water) **or** colder water falls to take its place

1

(c) transfer of energy by waves / infrared (radiation)

accept rays for waves

*do **not** accept transfer of energy by electromagnetic waves*

ignore reference to heat

1

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Q3.

(a) (i) converging / convex / biconvex

1

(ii) focal (points) **or** foci

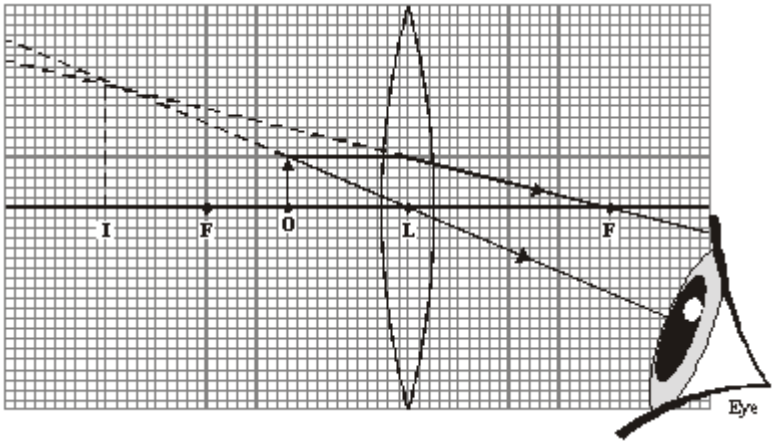
*accept focuses **or** focus (point)*

1

(iii) (principal) axis

1

(iv)



all lines drawn with a ruler for full marks

no ruler, penalise **1** mark from first four

last mark can still be awarded

double refraction drawn could get **4** out of 5 marks

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ray that continues from the top of the object through L to the eye

1

horizontal ray from the top of the object, refracted by the lens and continued through F on the r.h.s. to the eye

1

back projections of these rays (shown as dotted lines)

1

image 25 mm high at 61 mm left of L
(tolerance 1 mm ± vertically, 2 mm ± horizontally)

1

at least one arrow shown on real ray and towards the eye
*but do **not** credit if contradicted by other arrow(s)*

1

(v) formed where imaginary rays intersect / cross **or** not formed by real rays

accept (virtual image) is imaginary
accept cannot be put on screen
*do **not** credit just '… is not real'*

1

(b) (the image) needs to fall on film / sensors / LDRs / CCDs

accept just 'charged couples'
*do **not** credit '… solar cells'*
*do **not** accept virtual image cannot be stored*

1

either to cause a (chemical) reaction **or** to be digitalised

for credit response must be appropriate to camera type

1

object (should be) on the far side of F / the focus (from the lens)

***or** … more than the focal length (away from the lens)*
allow 'beyond the focus'

or object should be more than twice the distance / 2F (from the lens) (2 marks)

***or** … more than twice the focal length (away from the lens)*
*(**2** marks)*

1

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